

**2008 ORANGE CLASSIC INTERNATIONAL  
GIRLS SOCCER TOURNAMENT**

**TOURNAMENT RULES**

**REGISTRATION AND CREDENTIALS**

**TEAM AND PLAYER ELIGIBILITY:** Teams must be registered to and affiliated with their State, Provincial, or National organization which are in turn affiliated with **FIFA**. This tournament is for advanced and intermediate teams. Players must be legally registered to their team in accordance with their National registration requirements with a current and valid player pass that verifies their name and birth date. No player shall be allowed to participate on two (2) or more teams during tournament play. For this tournament, the age classifications are:

19 and UNDER	08-01-89	to	07-31-91
17 and UNDER	08-01-91	to	07-31-92
16 and UNDER	08-01-92	to	07-31-93
15 and UNDER	08-01-93	to	07-31-94
14 and UNDER	08-01-94	to	07-31-95
13 and UNDER	08-01-95	to	07-31-96
12 and UNDER	08-01-96	to	07-31-97
11 and UNDER	08-01-97	to	07-31-98
10 and UNDER	08-01-98	to	07-31-99

**REGISTRATION:** Teams must check in at the registration and team check in. Mandatory Registration is on December 26, 2008. Teams will be notified to the time and location of mandatory registration. Failure to check in will result in automatic disqualification (without a refund of fee) from the Orange Classic. No exceptions will be made!

**CREDENTIALS:** At registration teams must provide the required credentials. All teams must provide Player ID Cards with current photographs, signed Medical Release Forms or proof on insurance, and an approved Orange Classic tournament roster approved by your state, province, or national travel guidelines. Your roster must include all (roster/guest/loan) players participating in the tournament. The Emergency Team Contact Form must be turned in at Registration and Team Check-in

**ROSTERS:** Teams in the Under 19 - Under 13 divisions may register a maximum of eighteen (18) players. A team may use up to four (4) guest/loan players but any team utilizing players is limited to the eighteen (18) player maximum. Teams in the Under 12 (8v8). Under 11 (8v8) and Under 10 (6v6) divisions rosters are limited to fourteen (14) players. A team may use up to four (4) guest/loan players but any team utilizing guest/loan players is still limited to the fourteen (14) player maximum. No additions will be allowed at Team Registration and Check-in unless pre-arranged with the Tournament Director. Only players listed on your approved and official roster will be accepted to play. You should also have three additional copies of this roster during the tournament.

**RULES OF PLAY**

**FIFA Laws** of the Game will apply as modified by the USYSA and FYSA as described herein.

**Duration of Games by halves and Ball Size are as follows:**

<b><u>Div</u></b>	<b><u>Preliminary Games</u></b>	<b><u>Quarter-Finals/Semis-Finals</u></b>	<b><u>Finals</u></b>	<b><u>Overtime</u></b>	<b><u>Ball</u></b>
U19	40 Minutes,No OT,No PK	40 Minutes,No OT,Direct to PK	40 Minutes	Direct to PK	5
U17	40 Minutes,No OT,No PK	40 Minutes,No OT,Direct to PK	40 Minutes	Direct to PK	5
U16	35 Minutes,No OT,No PK	35 Minutes,No OT,Direct to PK	35 Minutes	Direct to PK	5
U15	35 Minutes,No OT,No PK	35 Minutes,No OT,Direct to PK	35 Minutes	Direct to PK	5
U14	30 Minutes,No OT,No PK	30 Minutes,No OT,Direct to PK	30 Minutes	Direct to PK	5
U13	30 Minutes,No OT,No PK	30 Minutes,No OT,Direct to PK	30 Minutes	Direct to PK	5
U12	25 Minutes,No OT,No PK	25 Minutes,No OT,Direct to PK	25 Minutes	Direct to PK	4
U11	25 Minutes,No OT,No PK	25 Minutes,No OT,Direct to PK	25 Minutes	Direct to PK	4
U10	25 Minutes,No OT,No PK	25 Minutes,No OT,Direct to PK	25 Minutes	Direct to PK	4

**PRELIMINARY GAMES:** A game will consist of two (2) halves of the above noted time allotments based on age division. If a game in a Preliminary Round is completed and ends in a tie, the tie will stand. There will be no overtime in any games at the Orange Classic. A game is "complete" upon completion of one half of play regardless of the circumstances of termination during the second half with final results based on the score at the time the game is called.

**QUARTER-FINALS/SEMI-FINALS:** Quarter-Finals/Semi-Finals will consist of two (2) halves of the above noted time allotments based on age division. Quarter-final/Semi-Final games tied after regulation play will not play overtime and will go directly to FIFA Penalty Kicks to determine the winner. All Penalty Kicks Shoot-outs will be done at a specified PK area at each park location. This is to assist in keeping all games on schedule.

**FINALS:** Final games will use FIFA Rules. If after regulation play a game is tied the game will be decided via kicks from the penalty spot. The Penalty Kicks will be taken immediately after the completion of the game on the assigned fields. The tournament committee reserves the right to move any and/or all Penalty Kick Shoot-outs in order to accommodate the flow of games on active scheduled fields.

**HALFTIME:** Halftime will be exactly five (5) minutes.

**FORFEIT RULE:** A team shall be given a fifteen (15) minute grace period from their scheduled game time before a forfeit will be awarded to the opponent. Forfeits will be scored as a 1-0 win.

**PRE-GAME CHECK-IN:** Prior to the start of each scheduled game, each team will have their equipment and uniforms checked by the referee.

- Player pass cards do not need to be shown to the referee.
- No team rosters need to be shown to the referee.
- Both teams will occupy the same side of the field with parents and spectators situated on the opposite side of the playing field.

The coach/manager must have player pass cards and rosters in their possession on the sideline along with each player's Medical Release Form. Please wait until the team before you has vacated the team bench you are about to use.

**POST GAME PROCEDURE:** Immediately upon completion of each game;

- The coach of the winning team MUST turn in to the Site Director at the assigned park a Game Report Card. In the event of a tie both teams must turn in a game report card. Make sure the correct score is noted and the card is signed by both coaches.
- Failure to turn in the Game Report Card will be noted in the team standings as a loss to the team whose coach was responsible for this action.

Also, as a courtesy to the game that is starting directly after you please vacate the bench area immediately after the game. If you are going to give a speech to your team or warm them down, please do it off the playing field and to the side as to not delay the start of the next game. All teams should clean up their bench area after their game by picking up all bottles, cups, tape, ice bags, orange peels and trash from the ground and place them in the trash receptacles located at each field. Please help keep the team areas clean, Thank You!

**SUBSTITUTION:** Free/unlimited substitution will be allowed in all age groups. In order to keep the games moving please have your players at mid-field when calling for a substitution. Substitutions shall not enter the field of play until the player she is replacing has left the field and only at the direction of the referee. She shall enter the field during the stoppage of play at the midfield line. However, teams may substitute only with the referee's permission and only at the following times (including overtimes):

- Prior to a throw-in by either team;
- Prior to a goal kick, by either team;
- After a goal, by either team;
- After an injury on either team when the referee stops play;
- At halftime;
- On a caution, only the cautioned player may be substituted at that time.  
If the caution player is substituted, then the opposing team may also substitute one player.

NOTE: In the U17 to U19 age groups the teams will play FIFA limited substitution policy where there are teams from outside the United States.

**PLAYER EQUIPMENT & CASTS:** It will be at the referee's discretion to determine the safety and suitability of player equipment including and the wearing of an orthopedic cast or hard brace. The exception to this rule is as follows: **under no circumstances will a player be allowed on the field with a "HARD" (ex: plaster, fiberglass, etc...) cast.**

All players in every age group WILL be required to wear FIFA approved protective shin guards at ALL times while actively participating in a game.

Jewelry will **NOT** be allowed per rule 402.3 FYSA. No earrings or metal hair clips can be worn at any time.

**COACHING:** Each team will only be allowed four (4) coaches on the sidelines. Both coaches must be registered to the team and noted. A trainer is permitted to be on the sideline if he/she is registered to the team and holds a valid coaching card. All coaches have total responsibility for the conduct of their players, substitutes, friends and spectators at all times. Coaching from the sidelines (giving direction to one's own team on points of strategy, positioning and positive reinforcement) is permitted, provided:

- No mechanical devices are used;
- The tone of voice is instructive and not derogatory;
- Each coach or substitute remains within 10 yards of either side of the halfway line;
- No coach, substitute, or spectator makes derogatory remarks or gestures to the referees, other coaches, players, substitutes, or spectators;
- No coach, substitute, or spectator uses profanity or incites, in any manner, disruptive behavior.

**CAUTIONS & EJECTIONS:** A player or coach receiving two (2) cautions (yellow cards) in a single game is considered to have been given an Ejection for that game only. A player/coach who has been ejected (sent off), will not be replaced. A player or coach who has been ejected will not return for that game. A player ejected with a direct red card (no yellows) will be ejected for that game and sanctions as per FYSA Section 502. Any player and/or official ordered from the field of play shall be suspended for one (1) game and subject to further discipline as defined in FYSA Section 502 Punitive Measures.

**SUSPENDED & TERMINATED GAMES:** The Tournament Director may call the game at his/her discretion. In order to keep to the scheduled start times, the Site Director has the ability to end the game at his discretion, as long as the game is in the second half. If in the opinion of game officials, a game must be terminated for misconduct of players, bench coaches, or spectators, the offending team(s) could be suspended from further play and forfeits that game and all remaining games. All previous points earned remain as played. Additionally, the home league and State Association will be contacted as appropriate. Matches that, for one reason or another, do not reach half time will be considered a 0-0 tie.

**INCLEMENT WEATHER:** The Tournament Director reserves the right to change, reschedule and/or cancel any game and/or round of games should the tournament be affected by inclement weather, play ability of fields or Acts of God. The person noted on the emergency contact form will become the person the tournament committee will contact. Also you will be given a contact number at Registration and Check-In, where you may dial in should you somehow not hear from the tournament committee or have any questions.

## **TOURNAMENT COMPLETION**

**DETERMINING WINNERS:** Teams will be awarded points in the preliminary rounds on the following basis:

- THREE (3) points for a Win
- ONE (1) point for a Tie
- ZERO (0) points for a Loss

The team at the end of bracket play with the most total points will be declared the bracket winner.

In the event of a tie in points at the end of bracket play, the winner for advancement will be determined as follows:

- 1) The winner in head to head competition.
- 2) Most goals for (maximum of three (3) per game).
- 3) Fewest goals allowed. (maximum of three (3) per game).
- 4) Most shutouts.
- 5) If a tie still exists after steps 1-4, FIFA Penalty Kicks will be taken at a designated time and place by the Site Director.

Note: In the event of a tie amongst three or more teams in the same group the determination of winners will be as follows: A first place team will be determined using the criteria above. Once a first place team is determined the process will start again to determine the second place team.

**HOME TEAM:** The Home Team will be the team which appears first on the game schedule. The Home Team will be required to switch jerseys to accommodate a color conflict as declared by the referee. If the Home Team cannot supply alternate jerseys, the Home Team will forfeit the game.

**FORFEITS, BYES & CROSSOVER GAMES:** Teams failing to report ready to play at forfeit time, Home Team unable to supply alternate jerseys, or teams failing to check in at the Mandatory Registration & Check-In or for taking actions which cause a game to be terminated will forfeit the game(s) 1-0. The winner will be awarded three (3) points. The same point total will be awarded for a bye. In preliminary rounds, all points earned in a crossover game will contribute to a team's total points ONLY for consideration for a Wild Card Berth.

**PROTEST:** The Protest Committee shall consist of five (5) persons, a Referee, the District Commissioner or an appointed representative and three (3) other persons having no affiliation with the parties involved. For a PROTEST to be considered, the following procedure WILL be followed:

- A. **NO** protest on Referee judgment and/or discretion calls will be accepted.
- B. Verbal notification of intention to protest **MUST** be given to the Referee immediately following the game and noted in the game report.
- C. Protest **MUST** be in writing and delivered by the Coach to the Tournament Director one (1) hour following the completion of the game and accompanied by a cash fee of \$250.00. The fee shall be returned if the protest is upheld.
- D. The Tournament Committee will investigate the facts of the protest and rule on the protest within two (2) hours of receipt of same.

**GAME BALLS:** All Game Balls will be provided by the Orange Classic Soccer Tournament.

**AWARDS & CHAMPIONSHIP FINAL CEREMONY:**

Immediately following the completion of each Semi-final game, to each losing team will be presented:

- Individual 3<sup>rd</sup> Place & 4<sup>th</sup> Place medals to each player.

Immediately following the completion of each Championship Final:

- Each runner-up player will receive a medal.
- 2<sup>nd</sup> Place Team Award will be presented to each losing finalist.
- Each winning player will receive a medal.
- Championship Team Award will be presented to each winning finalist.

**GENERAL INFORMATION:**

- A. The Tournament Committee and/or Orange Classic, Inc. **WILL NOT** be responsible for any expenses incurred by any team due to cancellation of the tournament.
- B. The Tournament Committee and/or Orange Classic, Inc.'s interpretation of the foregoing rules and regulations shall be subject to final approval by the FYSA.
- C. The Tournament Committee and/or Orange Classic, Inc. reserves the right to decide on all tournament matters within guidelines set by USYSA and FYSA.

**NEW RULE: FYSA Revised Water Break Policy**

Revision to 402.4

In any FYSA sanctioned match a break will be given at the midpoint of each half of regulation time and at the end of each overtime period (if played) for player hydration. This break will be given at a normal stoppage of play and it is mandatory.

- a. This policy is mandatory for all matches U-12 and below
- b. This policy is mandatory for all matches U-13 and above subject to the following conditions.
  1. The heat index is above 85 degrees at game time. (see chart below)
  2. If requested by either coach prior to the match. (This should be determined during a pre-match conference with the referee)
  3. The referee at any time may declare a break for the safety and welfare of the players without conference or agreement of the coaches.

The Tournament Director(s) have the authority to remove any person(s) from the tournament for abuses to FYSA Code of Ethics, in addition to any specific disciplinary action brought on by other authority.

## FYSA CODE OF ETHICS

### Players

- I will encourage good sportsmanship from fellow players, coaches, officials and parents at all times.
- I will remember that soccer is an opportunity to learn and have fun.
- I deserve to play in an environment that is free of drugs, tobacco, and alcohol; and expect everyone to refrain from their use at all soccer games.
- I will do the best I can each day, remembering that all players have talents and weaknesses the same as I do.
- I will treat my coaches, other players and coaches, game officials, other administrators, and fans with respect at all times; regardless of race, sex, creed, or abilities, and I will expect to be treated accordingly.
- I will concentrate on playing soccer, always giving my best effort.
- I will play by the rules at all times.
- I will at all times control my temper, resisting the temptation to retaliate.
- I will always exercise self-control.
- Conduct during competition towards play of the game and all officials shall be in accordance with appropriate behavior and in accordance with FIFA's "Laws of the Game", and in adherence to FYSA's rules.
- While traveling, shall conduct themselves so as to bring credit to themselves and their team.
- Alcohol, illegal drugs and unauthorized prescription drugs shall not be possessed, consumed or distributed before, during or after any game or at any other time at the field and/or game complex.

### Coaches/Volunteers

- I will never place the value of winning before the safety and welfare of all players
- I will always show respect for players, other coaches, and game officials.
- I will lead by example, demonstrating fair play and sportsmanship at all times.
- I will be demonstrate knowledgeable of the rules of the game, and teach these rules to my players.
- I will never use abusive or insulting language. I will treat everyone with dignity.
- I will not tolerate inappropriate behavior, regardless of the situation.
- I will not allow the use of anabolic agents or stimulants, drugs, tobacco, or alcohol by any of my players.
- I will never knowingly jeopardize the eligibility and participation of a student-athlete.
- Youth have a greater need for example than criticism. I will be the primary soccer role model.
- I will at all times conduct myself in a positive manner.
- Coaching is motivating players to produce their best effort, inspiring players to learn, and encouraging players to be winners.
- Coach's actions on sidelines during games shall be in the spirit of "good sportsmanship" at all times. Profanity, profane gestures, arguing, inciting disruptive behavior by spectators and/or players, or any conduct not in the spirit of good sportsmanship, shall require disciplinary action from the affiliate.
- Alcohol, illegal drugs and unauthorized prescription drugs shall not be possessed, consumed or distributed before, during or after any game or at any other time at the field and/or game complex.

### Parents/Spectators

- I will encourage good sportsmanship by demonstrating positive support for all players, coaches, game officials, and administrators, at all times.
- I will place the emotional and physical well being of all players ahead of any personal desire to win.
- I will support the coaches, officials, and administrators working with my child, in order to encourage a positive and enjoyable experience for all.
- I will remember that the game is for the players, not for the adults.
- I will ask my child to treat other players, coaches, game officials, administrators, and fans with respect.
- I will always be positive.
- I will always allow the coach to be the only coach.
- I will not get into arguments with the opposing team's parents, players, or coaches.
- I will not come onto the field for any reason during the game.
- I will not criticize game officials.
- Alcohol, illegal drugs and unauthorized prescription drugs shall not be possessed, consumed or distributed before, during or after any game or at any other time at the field and/or game complex.

### Tournament Director and Headquarters:

**Cathy Tufts**  
**690 West 74<sup>th</sup> Place**  
**Hialeah, FL 33014**  
**(305) 823-4934 (305) 828-4682 (Fax)**